
APPLICATIONS AND STUDY OF GRAPH THEORY

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Abstract: As Graph theory becomes implemented in many fields of mathematics, science and technology, it becomes more and more relevant. This is widely used in a number of areas such as biochemistry, electric engineering, informatics and work on operations. Throughout other fields of mathematics pure fundamental findings were often demonstrated by strong combinational methods used in graph theory.

Introduction:

Graph theory, the mathematical subset of lines- connected point's networks. The study of graphic theory started with recreational mathematical questions, but with applications in chemistry, organizational analysis, social sciences and computer engineering, it has developed into a major area of research in mathematics.

The theory of graphs began with the Koinberg Bridge problem in 1735. The paradigm of mathematics is quickly evolving science, primarily because it is relevant in various areas including biochemistry (genomics), electrical engineering (communication network and coding science), IT (algorithms and computers) and organizational research. Such and other systems include a broad variety of applications well known cf. [5] [20]. [5] Across a number of fields of mathematics itself, the strong combination methodologies used in graph theory have often produced important and prominent effects. The best-known methods relate to a complement theory, and the findings from this field are used to prove the decomposition theorem of the chain of Dilworth for finite sets that are in part ordered. An analysis of graph theory match reveals that in a finite group there are specific members of the left and right cosets of a subgroup. In the 2000 proof of Dharwadker 's four-color theorem [8], this finding played a significant role [18]. In Laczkovich's positive reaction to Tarsky's 1925 question that a circle is in part consistent with one square was the presence of matches in such infinite bipartite graphs. Thomas [21] is the evidence that there is a subset of real numbers \mathbb{R} which is insurmountable in the Lebesgue

context. Surprisingly, only discrete mathematics (bipartite graphs) can be shown with this theorem. Several other instances of graph theory implementations in certain mathematical areas remain dispersed in literature [3][16]. Throughout this article, we discuss a variety of chosen graph theory implementations in many sections of math and in many other fields generally.

History:

Leonard Euler 's paper on the Seven Bridges in Königsberg, written in 1736, is called the first document in the tale of graphical theory.[20] This document is a further study of Leibniz 's research, along with Vandermonde 's paper on the Knight Issue. Cauchy [21] and L'Huilier [22] have examined and extended Euler 's rule for the number of edges and vertices, as well as for the faces of a convex polyhedron.

More than one century after Euler 's work on the Königsberg bridges and when Listing developed the topology principle, Cayley became involved in particular mathematical types originating from the differential calculus in order to research one subset of the diagrams, trees [23]. The methods he used primarily apply to the display of maps with different property. The findings of Cayley and the primary consequence presented by Pólya between 1935 and 1937 gave birth to the Enumerated Graph Theory. In 1959, De Bruijn simplified them. Cayley related his observations on the trees with contemporary studies of chemical composition [24], which has become part of modern graph theory jargon, the combination of ideas in mathematics with those of chemicals.

In a document published in Nature by 1878 Sylvester especially coined the word "chart," in which he draws a comparison between algebra and molecular diagram "quantic invariants" and "co-variants":[25]

"Every invariant and co-variant thus becomes expressible by a graph precisely identical with a Kekuléan diagram or chemicograph. I give a rule for the geometrical multiplication constructing a graph to the product of in- or co- variants whose separate graphs are given."

Dénes König developed and released the first graphics science textbook in 1936.[26] Another book written by the late Frank Harary in 1969 "is considered as being a final textbook in this

field of the world"[27], encouraging mathematicians, pharmacists, electronic engineers and social scientists to speak to each other. All the profits were given to Harary for the Pólya Prize [28].

"Is it valid that every map on a plane has a four-color colored area in which some two regions have separate colors on one side of the ground?" This question was first presented in 1852 by Francis Guthrie and his first published analysis in a letter of De Morgan to Hamilton t. One of the most popular and exciting problems of graphic theory was four colour. Many incorrect proofs, like Cayley, Kemp and others have been reported. Tait, Heawood, Ramsey and Hadwiger researched and extended this problem and examined colorings of the charts on surfaces of unspecified genres. The reformulation of Tait created a new kind of problems, the problems of factorisation, particularly studied by Petersen and Kónig. Ramsey's work on colorations and, more precisely, Turán 's findings in 1941 emerged in a particular field of scientific graphic, extreme graph theory.

For about a century, the four-color issue remained unsolved. Machine-aided research from Kenneth Appel and Wolfgang Haken in 1976 essentially follows Heesch 's idea of "discharging,"[30][31] The data provided an examination of the properties of 1.936 device systems and was not widely recognized at the time as a result of his sophistication. Twenty years later, Robertson, Seymour, Sanders and Thomas presented a clearer proof considering just 633 configurations.

Autonomous topology development in 1860 and 1930 validated Jordan Kuratowski and Whitney's graphic theory. The usage of modern algebra techniques was another significant element in the popular growth of graphic theory and topology. The first proof of this is the work of scientist Gustav Kirchhoff, who in 1845 issued the guidelines for electric power circuits of his Kirchhoff.

An additional branch, known as random graph theory, was generated with the advent of probabilistic methods in graphology theory, especially in the analysis of Erdős and Rényi of the asymptotic likelihood of graph connectivity.

Its applications:

Graphs are accessible in physical, biological,[7][8] social and informational structures to model all kinds of connections and processes. Many functional issues can be represented in graphs. The word network is sometime described as a graph emphasizing their connection to real-world systems in which attributes (for example names) are associated with the vertices and edges, and the entity communicating and understanding the real- world systems, as a network science is named.

Computer science:

Graphs representing information networks, data organizers, computing systems, estimation movement, etc. are used in computer science. For example, a guided graph in which the vertices are web-pages and direct edges are connections from one page to another may show the connection structure in a website. A common strategy can be used to tackle social network problems,[9] transportation, genetics, device architecture, neurodegenerative disorder development maps [10][11] and several other areas of study. There is therefore a significant concern in computer science in the creation of graph algorithms. The graphic transition is also made official and seen through updating graphic schemes. Graphic repositories for transaction-safe, continuous storage and querying graph-structured data are complementary to graph mapping schemes for the rule-based memory manipulation of graphs.

Linguistics:

In linguistics graph-theoretical methods in different ways have proven particularly valuable, since natural language often offers a hidden framework. Syntax and compositional semantics typically adopt tree-based architectures, which have an expressive capacity in a hierarchic network built on the concept of compositionality. More modern methods, such as head-driven phrase grammar models the natural language syntax utilizing traditional acyclic graphics constructs. In lexical semantics, particularly when applied to computers, the modeler word sense becomes simpler when a given word becomes interpreted in terms of the related words. However, the study of language as a graph is also supplemented by more methods in phonology (e.g., optimality theory which utilizes lattice graphs). Nonetheless, the importance of this field in linguistics mathematics has funded organisations such as Text Graphs and numerous 'Web'.

Physics and chemistry:

Chemistry and physics molecules are often used to research graph theory. Through condensed physics, data on graph-theoretical properties related to atom topology can be gathered for computational study of the three-dimensional nature of complicated similar atomic structures. "In chemistry a graph offers a normal image for a particle, where vertices are atoms and bands of edges. FEEDNMER diagrams and rules of computation outlines the quantum field principle in a manner in direct connection with experimental numbers one needs to learn." This technique is especially used in computational analysis of molecular structures from chemical editors to searching for databases. In the field of statistical physics, graphs that reflect local connections between interacting sections of a system and the physical process dynamics on these structures. Within the computational neuroscience maps, conceptual connections between brain regions may often be used to establish multiple thought processes in which vertices reflect the specific parts of the brain and the boundaries depict the ties between the two regions. Visual engineering plays a significant role for electrical networking, where weight is correlated with wire section resistance to accomplish electrical properties in network structures.[13] Graphs are often used to depict porous micro-channels in which vertices reflect pores and corners depict the smaller channels linking the pores. Graphic designs often reflect the energy in electrical network systems. The molecular graph analysis is used as a cellular simulation tool. Graphs and networks provide great indicators of how transformations and essential processes can be

Graphs in molecular biology and genomics are often widely used for modeling and interpreting large data sets. In one-cell transcriptase analysis, graphical approaches for example are also used to "cluster" cells into cell groups. The simulation of genes or proteins in a system and the analysis of their interactions such as metabolism and genetic regulatory networks are another application [18]. Often identified as graph constructs are developmental chains, ecological networks, and hierarchical clusters of variations in gene expression. Graphical approaches are popular and studies have become even more commonly employed in some areas of biology when this form of high-throughput multidimensional data is included in the science.

In connectomics, graphic theory is often used; [19] nervous systems are a circle, where neuronal nodes are linked and the edges are attached.

Mathematics:

Graphs are important in mathematics in geometry and in other topological elements, such as node theory. Algebraic theory of graphs is strongly linked to group theory. Algebraic philosophy of graphic design was extended to other fields including structure and fluid structures.

Other topics:

Through adding a weight to each edge of the table, a map layout may be expanded. Graphs with weights or weighted graphs display systems with such numerical values in pairs. For instance, if the map depicts a road network, the masses the reflect each road's duration. Can rim can have several weights, like size, journeying time or money expense as in the preceding case. These graphs are widely used as GPS systems and search engines for travel preparation to evaluate flight times and prices.

Problems in Graph:**Enumeration:**

There is a broad literature on graphical listing: the question of counting graphs that fulfill the conditions defined. This research is partially contained in Harary and Palmer (1973).

Sub graphs, induced sub graphs, and minors:

A common issue is having a fixed graph as a subgraph in a given graph, called the subgraph isomorphism issue. A justification for being concerned is that certain graph properties for subgraphs are inherited, implying that a graph only owns the proprietorship if other subgraphs have the value. Sadly, it is always an NP-complete question to locate maximal subgraphs of a certain kind. Examples include:

- 2 A clique issue is considered the most detailed category (NP-complete).
- 3 The graph isomorphism problem is a special case of subgraph isomorphism. It questions whether two diagrams are isomorphic. We may not know whether this problem is NP- full or whether it can be solved in polynomial time.
- 4 Similarly, mediated segments of a certain graph are identified. Again, some essential graph properties for induced subgraphs are inherited, implying that a map has a property only if they are all caused by all the caused subgraphs. Also, NP-complete is always the maximum mediated subgraphs of a certain kind. For instance:
- 5 A different collection (NP-Complete) problem is the most edgless influenced subgraph or isolated group.
- 6 Another problem, the minor issue of confinement, is having a fixed graph as a minor of a specific diagram. Every graph generated by taking a subgraph and contracting a few (or no) edges are a minor or subcontract. Most charts are passed to minors, meaning that a character is only held if it is shared by all minors. Wagner's Theorem states, for instance:
- 7 A portion of the network is planar as it does not include either the complete two-part map $K_{3,3}$ or the complete map K_5 as a minor.
- 8 A related challenge is to consider a defined diagram as a subset of a specified map, the challenge of containment subset. Every graph generated by subdividing (or not) edges is a subset or homomorphism of a graph. The isolation of subdivisions is related to properties like planarity. For examples, the theorem of Kuratowski states:
 - [1] A diagraph is flat because it does not contain either a complete division $K_{3,3}$ or a complete diagram K_5 as a section.
 - [2] The Kelmans-Seymour assumption is another problem with unit containment:
 - [3] A subset of a 5-vertex graph K_5 is used with a 5-vertex graph that is not planar.
 - [4] Another type of issues is linked to how many various species are defined from their point- deleted subgraphs, and to generalizations of maps. For instance:
 - [5] Speculation on reconstruction

Graph coloring:

Several problems of graph theory and theorems apply to different coloring strategies of graphs. In general, you're interested to paint a graph such that there are no two neighboring vertices with the same or identical hue. Colored edges (possibly such that not two edges are the same color) or other differences can also be seen. The following are some of the popular findings and conclusions regarding graph coloring:

- Four-color theorem
- Strong perfect graph theorem
- Erdős–Faber–Lovász conjecture (unsolved)
- Total coloring conjecture, also called Behzad's conjecture (unsolved)
- List coloring conjecture (unsolved)
- Hadwiger conjecture (graph theory) (unsolved)

Subsumption and unification:

Theory of restricted design refers to families of graphs connected to a limited sequence. In such applications, graphs are clearly organized, such that narrower graphs are subdivided into more general, more complex graphs which therefore contain more details. Evaluation of the path of a sub-sumption relationship between the two graphs and machine graph integration are used in graph operations. Unification of two argument graphs is defined as the most general graph, i.e., including all details in) the inputs, if the graph is available; the effective unification algorithms are established. When the graph is unavailable, a single graph is described.

Graph fusion is adequate fulfilling and combining function for restrictive structures which are purely compositional. Automatic hypothesis checking and modeling the creation of language structure are well-known applications.

Route problems:

- Hamiltonian path problem
- Minimum spanning tree
- Route inspection problem (also called the "Chinese postman problem")
- Seven bridges of Königsberg
- Shortest path problem
- Steiner tree
- Three-cottage problem
- Traveling salesman problem (NP-hard)

Network flow:

In fact, systems of diverse conceptions of network flows are facing multiple difficulties, for instance:

- Max flow min cut theorem

Visibility problems:

- Museum guard problem

Covering problems:

- Graphic coverage can apply to specific set coverage problems on vertical / subgraphs subsets.
- The prevailing issue in package covers is the unique case where the collection is closed.
- The problem with the cover vertex is the peculiar case with the frame cover where the sets are all the sides.
- The initial set cover issue can be represented in a hypergraph as a vertex cover, often called a hitting set.

Decomposition problems:

Decomposition, described as the division of a graph's edge set (the number of vertices following each part's edges, as necessary) has a large array of questions. This is also needed to break down a diagram into subgraphs that are isomorphic to a fixed diagram; for example, a full diagram into Hamiltonian cycles. Many problems define a family of graphs in which for example, a family of loops or decomposing a whole K_n network into $n-1$ defined trees with respectively defined trees is to be decomposed, 1, 2, 3, ..., $n - 1$ edges.

Some specific decomposition problems that have been studied include:

- Arboricity, decomposition to the fewest available trees
- Double loop wrapping, decomposition into loops that are precisely two-fold on each side
- Layer painting, decomposing in the fewest practicable matches
- Factorization of the line, decomposition of an ordinary line into normal graphs

Conclusion:

It is just one of the several graph theory implementations. We can find solutions and visualizations for virtually every problem. Any of the graph theory implementations that I can think about consider the perfect way to distribute messages. Representing information networks. For starters, the website's relation structure can be shown with direct graphs. Determination of a person's social actions using their social relation graph.

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